

GDT Hellboy II Archive

Here will be an archive of GDT posts from hellboymovie.com, the official site of HB2.

We've wrapped.

We wrapped on Thursday, actually...

I've been down for almost 2 days now. I'm exhausted and a little sick from the dust in the "Machine Shop / Throne Room" set we used for the last 8 days of shoot.

I will try to update -and answer postings- at least once or twice every work day. I will not be able to FULLY catch up with the Q & A as I would want. I am very proud of what we did but it was a grue

Keep your eyes peeled.

All the best

GDT

PD: I will not post on Deltorofilms until we release the movie.

In fact, there are plans for TWO books:

THE ART OF HELLBOY II

and

THE MONSTERS OF HELLBOY II

Additionally, a big publishing company may put out facsimiles of my diaries, doodles, notes and storyboards in general in a big book mid 2008. More on that soon...

Best

GDT

(Topic: Future Works)

If I had had the career I wanted after CRONOS I would tell you what follows next. After CRONOS I thought I would do SPANKY (aka MEPHISTO'S BRIDGE) or MONTECRISTO or LIST OF 7 all of which were v

What I am trying to say is that a career is- to paraphrase Lennon- "what happens while you're making other plans"

Right now there's plenty on the table but NO certainty at all. HBII was a fortunate fluke that required deferrals, budget constraints and a lot of ingenuity to occur. But it came out of left field- like the first

Remember, when I finished HB in 2004, PAN's LABYRINTH was WILLED into being by overcoming 2 years of obstacles. I have NO idea what will really be next... but it will be -as always- something I love

ATMOM requires far too much money and is far too delicate to just do on my own financially. That is the most "epic" Lovecraft tale and if the conditions are not met for it to be done in that s

3993's script is still in Sergi Sanchez hands and ALL other writing has been stopped to comply with the WGA strike.

All the best

GDT

(Is Tippet Studios Involved in the VFX for HB2?)

NO Tippet-

All of the VFX are done by DOUBLE NEGATIVE in the UK. The balance is similar to the first film except that there are a couple more creatures that are fully digital (due to their own characteristics) and s

On the ANIMATRONICS front we have SPECTAL MOTION on the lead but we have involved many companies from UK and Hungary. Ill detail this breakdown soon.

We still have about 50/50 on physical and digital- which is pretty good.

Still some of the MOST remarkable creatures are being achieved physically.

Best

GDT

(On Halo)

I would ve loved to do HALO. My meetings with WETA and PJ went great but the production was inc onflict with HBII. Silly as I am I chose the film that needed me the most. I think Neil is PERFECT for H

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I think the world of PJ, You can read an article I wrote about BRAIN DEAD years ago fo a FANGORIA anniversary issue. I admire the man.

Best

GDT

(On doing Blade 4)

Me encantaria, pero Snipes esta en litigio legal con NEW LINE. No creo que jamas suceda!! Santiago hace su tradicional cameo en HBII.

Abrazos

GDT

(On Digital camera)

I will shoot digital ONLY when there's NO OTHER OPTION.

Or when its a perfect creative choice.

That said I think DIGITAL CINEMA is a GREAT tool to make first films and be more free from cumbersome politics and financing.

Best

GDT

[quote:2s8qw8r5]How much "freedom" is Universal giving you as opposed to Revolution?

Do you have final cut of the film?

And finally, how much prep has gone into the DVD at this point?[/quote:2s8qw8r5]

So far, Universal has been an absolute DREAM creatively. Absolutely wonderful. Nevertheless, I never had a beef with REVOLUTION. I had a problem with their launching of the film and the international release but they were great creative partners.

I DO NOT have final cut. But I would fight like crazy to preserve the film the way I want it.

This DVD will, hopefully, be even more complete than the last 3 disc set on HB. We are being VERY careful about it...

Best

GDT

[quote:msgn947n]I have heard that you are attached to both of these films, Tarzan & Mountains of Madness. Latinoreview reported that you were still working on a script for both. Can you confirm

TARZAN will be reworked after the strike. ATMOM (at the mountains...etc) is, as far as I am concerened, locked.

Best

GDT

But, depending on [HBII's] success, we have proposed a relaunched 3-D animated idea to create a series of shorts that feature HB and the gang facing all the UNI monsters in new context. My dream is

BEst

GDT

In the next 3/4 weeks we will reveal Johann.

Expect "Baddies" around mid-December too.

A trailer SHOULD be out around the Holidays.

(on ATMOM)

ATMOM is a delicate project to push through a studio: no love interest, no female characters, no happy ending...

BUT i believe its time to resurrect the BIG TENTPOLE horror movie. The EVENT HORROR movie. Like THE EXORCIST was or THE SHINING or ALIEN or JAWS in their time...

Best

GDT

(I was wondering if this movie would take more of an influence from the comics this time around or if it is a direct sequel to the movies? I see Johann is in the new movie will other characters from the E

This is completely fresh- not comic-based BUT -curiously- Mie is kinda heading in the same direction in the printed page.

Mike and I came up with the basic story. We originally pitched a very different thing to REVOLUTION and I was not happy. I called Mike back as I was driving my family from the Long Beach Aquarium.

By the time I parked the Van at home (about 90 minutes later -God bless LA traffic) we had a new story idea. We got together at my house. I made some lemonade and we talked for two or three aftern

I went away and came back with the golden army and a bunch of crazy stuff... And here we are...

Best

GDT

(On the Universal Monsters animated Hellboy pitch - Would you rework the monsters entirely and give them a fresh look or would you rather keep them true to their original form?)

We have only discussed this in the broadest terms, but I know that Mike's style would rhyme and riff perfectly with the dutch angles and German expressionism style that the classic Whale films had and beat. Now imagine HB in that world...

Best

GDT

[Okay GDT, tell it to us straight: "HBII" or "Hellboy II: The Golden Army"?]

HELLBOY II: THE GOLDEN ARMY is the title. HBII may be used in LOGO form, but that's the title, the credits and the title in the trailer...

[What movie will the trailer premier with in theaters?]

I cannot YET say what movie but it will be in theatres before the year's end. AND online. And a bunch of photos and frame captures soon enough. BTW the photo with BIG BABY is the real deal just low r

Can you describe a typical filming day on the Hellboy 2 set?

-This was a tough one. In any good day you had 4-5 or many more of the main actors in prosthetic make up. That alone robs them of 6 hours and therefore you ONLY get them for a few hours to shoot

Then again- thanks to their suits, make up etc- they cannot see or hear or speak properly, so you have a blind Fishman a blind/deaf Gas man and a red guy with all sorts of itches stumbling around on t

12 hours exposed to sub zero temperatures, oil smoke or freezing rain.

In other words... The usual for me.

What can you say about the Prince Nuada? It's a great nemesis for Hellboy?

-I think so. I wrote the part with Luke in mind and he delivered all the way. We are very obsessive about this character. I think the Prince is a great villain because he is VERY dangerous and a great fight

What can you say about Anna Walton? Can you describe the Princess Nuala character?

-Nuala is the opposite of her brother. She is serenity, he is war.

You are already thinking to the next one sequel?

-I don't know... yes, we have a great idea if that happens... a very dramatic end to Hellboy's saga. The end of days and all that... but Jeez.... right now- I don't have the energy to even dream about it.

What fascinates you of the Hellboy character?

-I identify with him 100% he has an extraordinary job but he has a workman mentality about it. He struggles with his inner demons and he fights against what others see as his destiny: "What he

You can describe to us using a word Ron Perlman, Doug Jone and Selma Blair?

-Ron: Rascal. Doug: Trooper. Selma: Poet.

What sequence your prefer in Hellboy 2?

-Hard to choose for me. Even harder without spoilers- we'll have to wait, maybe...

[HB2 Score; How Soon?]

You can count on that for the DVD. Danny and I will "spot" the movie in JANUARY and the score will record in Late May or early JUNE, so it will be LATE into the game when we'll premiere a p

[How involved were you with the Hellboy game?]

We were pretty involved, approving storylines, characters, designs, color schemes, production design, etc

The game tried to mix the universes of both the movie and the comic books. The storyline is very "comic book" but the lightning resembles the atmosphere of the movie. We use the HELLBOY some of the dialogue and had a few laughs at some outlandish lines...

I approach all projects related to the movie (s) thinking as the person paying for them (toys, DVD's, replicas) and ask myself "What would I ask for??"

The approach to the game was similar. We tested a couple of versions and -as a gamer- I found the gameplay really strong and fun (I love breaking stuff and use it to beat screaming homunculi) but also

I enjoyed it. hope you will.

I have done quite an effort to do ONLY movies that interest me. I love Hellboy and wanted to do good- That said, there's a different version of a superhero in each and every fan's head. I wanted to make

I am VERY aware of KARMATRON and KALIMAN (BOTH great comics) but they fall in a zone of fantasy that I'm not prone to. FANTOMAS and TRADICIONES y LEYENDAS DE LA COLONIA were more my style

I have...turned down huge films in the past because i didn't feel a total kinship with the material. Funny enough most people know me as the guy that did BLADE II, MIMIC or HELLBOY and they are not f
[b:1zt8poju]GDT on making monsters:[/b:1zt8poju]

Designing and creating monsters is a tricky and complex art form.. You have to have a very solid background in fine arts (academic or self-taught) and work endlessly in learning anatomy, sketching, s

That's how I started. I was an OK draughtsman and an OK sculptor. Nothing major, but enough talent to get me by into the field. I ran a shop with a modicum of organization. At first it was a shop which

So- courses in FINE ARTS are a great way to start. That's the foundation. Moulding, sculpting a drawing- having a sense of color, shape, light and composition. You should also study the films you like- the
the library, etc There's no pretext for "not" starting doing what you love...

[i:3qba7l58]On Myers in HB2[/i:3qba7l58]

We had a couple of lines explaining the absence of Myers and they were funny and revelatory of Hellboy but, alas, now they've been cut out... Expect that scene on the DVD!!

[b:27hutl5b]What, no Ogdru Jahad?[/b:27hutl5b]

There is definitely NO OJ in this film. Strangely enough, there is a large part of Mike's oeuvre that does not depend on the OJ / cosmic / alien / Nazi angle. Following your parameters I must advise you NO

I feel very confident and happy about the film and how it expands the Cosmology of the HB universe. The games, the toys, the anime and the movies don't follow a rigid "continuity" and that's

[b:27hutl5b]Are Anna Walton and Luke Goss going to be in any more Hellboy movies?[/b:27hutl5b]

Unlikely- Can't say more but- unlikely...

[b:27hutl5b]Difference between Abe and Johann's abilities[/b:27hutl5b]

Johann is an ectoplasmic "empath" and can use his gaseous compound for teleplasty and reanimation.

Abe "reads" psychic vibrations and thoughts.

[b:27hutl5b]Will there be an HBII viral marketing campaign?[/b:27hutl5b]

Im pushing for it and I think it may happen!!

[b:11dww2s4]How does Johann maintain form in the suit?[/b:11dww2s4]

The ELBOWS, KNEE joints and a Rigid "orthopedic" boot system keeps him Rigid. Doing the Guy Davis Johann was TOO expensive (44% of our VFX budget) so-

[b:11dww2s4]Why don't we see HB with his hair down, instead of in a pony tail?[/b:11dww2s4]

We TRIED it for the SECOND time in HBII (tried it once in the first film) and he looks like PETER BOYLE with a half-wig. Not a good idea.

[b:11dww2s4]Which filmmaking software do you use?[/b:11dww2s4]

I use now, and have used for over a decade, FINAL DRAFT, which I wholeheartedly love (even if I miss their 3x5 card program) and I have used and like FINAL CUT but Ive never used it for cutting a whole

[b:11dww2s4]Would you use Luke Goss in The Hobbit?[/b:11dww2s4]

I will work with Luke as many times as I can but I dont decide "a priori" to use the same actors until I give pause and deliberate about the casting. If there is anything for him or Ron, Brian, S

[b:11dww2s4]What will HB2's rating be in the UK?[/b:11dww2s4]

We will strive to make it 12A

[b:11dww2s4]Will there be a director's cut DVD of HB2?[/b:11dww2s4]

The director's cut wil be -hopefully- the THEATRICAL CUT. Exactly. And we will cram as many extras as we can. There will be, I think, a COLLECTORS EDITION BOX with a Gift in it.

[b:11dww2s4]How do you recommend going about a career change into designing monsters?[/b:11dww2s4]

Well, after a while, once you get good at that designing and creating of all Monsters, well, that work will start to define your path little by little. Unless you ar 85 years old (and even if you are) dont be i

[b:11dww2s4]This is just a simple plea, PLEASE! Sorry. Do not let The Hobbit fall into the hands of Sam Raimi! [/b:11dww2s4]

I will do my best if I end up doing it! Right now its all in flux.

Theres a lot of trepidation out there in the web. I remember the days when everyone was concerned about Jackson directing the films- how he was the director of "Low Budget Horror" like D

I think this porject will come to fruition in the best manner. The actors, Producers and entities interested in it are keen in making this films part of a filmic legacy of enormous -one would say "unic

Have faith and spread it through the net.

[b:11dww2s4]What is the length of HB2?[/b:11dww2s4]

So far, 118 minutes (with ALL credits in) and shrinking. 7 Reels with credits- although the seventh contains barely a minute of story.

[b:jbpwia9f]

Where does Lobster Johnson fit in the Hellboy movies, and what about the Hellboy vs Universal monsters movie?[/b:jbpwia9f]

If there is a third film, dont worry, LJ WILL be in it-

About the Uni Monsters- I NEVER said I wnated them on film. I said that HB could have a series of ANIMATED adventures into classic territories and face those monsters amongst others. So- dont worry-

[b:jbpwia9f]Did you have a idea how you wanted Prince Nuada to look or did the FX surprise you?[/b:jbpwia9f]

I designed the look of the Prince in my notebook way before anyone else touched it- same with the King, Nuala, Cathedral head, the elemental, the Golden Army, etc, etc- zOF course when an artist does beautiful creatures (butterflies). Pure Alchemy.

[b:jbpwia9f]any news on the hobitt yet? [/b:jbpwia9f]

And, no- no more news on the HOBBIT. Except that I am done reading 3/4 of EVERYTHING JRR Tolkien ever wrote. When I tried to read LOTR at 11 I found it too dense- now at 43 I read them and found over the world (specially Icelandic) BUT he then roots it and re-shapes into a meticulously created Cosmology that is perfect for the Anglo-Saxon world. Brilliant, strong stuff.

Next I will finish two biographies on the Professor... I remember some of his credo about fantasy that affected me deeply when I was a kid. He said something like "keep everything fantastic enou

[b:1lbobqrf]Do you have any original screenplays in the works?[/b:1lbobqrf]

I love "those" scripts too- but they "come out" after long gestations. I was fortunate enough to have had DEVILS BACKBONE for YEARS before shooting it. And fortunate enough th unlikely he will ge to it soon, if ever, since after THE ORPHANAGE he has moved on to direct himself. Im OK with that, I have other stuff that has been with me for years, including one that seems to be

Until then, I remain,

Yr Ovt. St

GDT

PD that script would be done 100% through CHACHACHA

[b:3o8ufiuz]When there will be the new trailer? [/b:3o8ufiuz]

I believe the new TRAILER will come out SOON enough- but even that will only scratch the surface of whats in the movie. We are 20% through the VFX and CGI enhancing of the ANIMATRONICS so- some

[b:3o8ufiuz]Learning Makeup Effects in Mexico[/b:3o8ufiuz]

Mexico is one of the hardest places to do this- I know- i suggest starting with basic sculpting and drawing classes so you can acquire the vocabulary of shape, balance, personality, etc and then take the problem finding work- I promise to look at your stuff here and so will the rest of the HELLOBYTES.

[b:1fhfikns]Hobbit and Hellboy 2 Update[/b:1fhfikns]

Whew- Not yet. BUT there has been a lot of movement. And for the last few weeks there has been a lot of creative / cast / crew / visual talks and agreements and we have witnessed great progress in a

I am dying to share news but I have to be patient and wait until the papers are done and my attachment is real. Nevertheless- a LOT of progress in defining the films, their cast and crew. And, may I ad

I cannot say more but if all's well the time will come To talk of many things: Of shoes -- and ships -- and sealing wax -- Of cabbages -- and kings --

May Luck be with us

GDT

PD my silnece means nothing more than the fact that we are RUNNING against an impossible deadline on the HBII film, poster, campaign, ADR, VFX, etc I am SWAMPED.

BUT- Expect good things in the next 2 weeks and a nice item at COMICON. See you there-

[b:zjlfwgw1]Why is Liz's flame blue in the first movie, and red/orange in the second?[/b:zjlfwgw1]

THE BLUE FLAME IN THE FIRST MOVIE WAS USE DWHEN SHE WAS TENTATIVE ABOUT HER POWERS. I DECIDED TO GO WARM COLOR ON THE SEQUEL BECAUSE SHE SHOUDL BE OBVIOUSLY A DIFFEREN

[b:zjlfwgw1]There were "flipped" shots in the Hellboy 2 trailer - will there be any in the movie?[/b:zjlfwgw1]

TRAILER FLOPS ARE VERY USUAL BUT - FEAR NOT- THERE ARE NO FLIPPED SHOTS ON THE MOVIE. IN THE FIRST ONE WE HAD TO DO IT BECAUSE KROENENS LAIR WAS SHOT ON LOCATION AND I COULD

[b:2rtys88h]Why is David Hyde Pierce (DHP) not doing Abe's voice in GOLDEN ARMY?[/b:2rtys88h]

I truly thought DHP did a great job at the voice. He actually modelled it very close to Doug's. Doug has grown exponentially as an actor. he is not just a suit performer. He is subtle and incredibly nuanc believe this to be the right decision. But thank you for caring enough to drop a line. Please, please stay in touch-

[b:2rtys88h]Since we've seen very little of Johann, i'm kinda worried the dude's gonna get killed off in this movie. Say it ain't so?[/b:2rtys88h]

Bad News-

Johann already died a long time ago. His body was burned beyond repair and his ectoplasmic essence was contained in the suit. I withheld the origin story of JOhann in the hopes that a third movie can

[b:2rtys88h]Would you be interested in directing a game based movie such as Bioshock?[/b:2rtys88h]

I actually flew to NZ for HALO. I had design meetings at WETA, we talked about concepts and parameters etc and came very close to doing it- very close- But it was not meant to be. HBII was part of the

I love BIOSHOCK from a design point of view but Unless its a HELLBOY sequel I am not that eager to engage in another action-oriented movie. Even if the other elements are right. BUT- if I found the rig

[b:2rtys88h]Does Doug voice the Angel of Death in HB2?[/b:2rtys88h]

Nope- the ANGEL OF DEATH is a COMPOSITE voice- Dougs is somewhere there but so is a lady and a guy. Its a combo. And - before you ask- the Chamberlein will be voiced by an English actor. Doug pe

[b:2rtys88h]Is Mr. Elfman using any theme from Mr. Beltrami?[/b:2rtys88h]

That is still undecided but I want to be respectful and make that decision at the end of the process and together with Danny E.

[b:2exfqv3n]Will Beltrami's Hellboy theme be used in HB2?[/b:2exfqv3n]

I find it unlikely that the Hellboy "theme" will be used again in the second movie. But I'll keep you posted if that changes. The score is sounding beautiful but we are 1/2 through the "in

different from the first one that's why I wanted Danny to come on board. If you are depending on the Hellboy theme to like it or not, you may be dissatisfied or angry but there are larger creative decisions

[b:jcawmobx]What is SATURN AND THE END OF DAYS?[/b:jcawmobx]

It's a mid-term project that I'm "sketching" on spec on my own. A companion piece to CRONOS, DBB, PL. The last film about childhood and horror. 3993 is NOT happening anymore, Sergi Sa

[b:jcawmobx]Why is Seth McFarlane doing the voice of Johanne in HB2?[/b:jcawmobx]

Seth also speaks fluent German- he studied in Cologne and -if you heard him voice Stewie and Brian- has a wonderfully educated voice. The problem with the casting of Thomas was that his voice -through Peter- this guy is one of the most talented and versatile voice actors I've ever met and his Johann made a massive difference in my heart. I thank heavens for his availability and showmanship. If we could

He's perfect for me.

[b:jcawmobx]So, is THE HOBBIT official?[/b:jcawmobx]

A riddle for you all-

Half familiar, half unknown.

A thing it is, "It almost is"

This thing all things devours:
Birds, beasts, trees, flowers;
Gnaws iron, bites steel;
Grinds hard stones to meal;
Slays king, ruins town,
And beats high mountain down.

The day of the moon will be
when all is revealed to thee
Questions will cease
Answers will please
We'll learn of the Shire
and all you desire.

At ten minus Three.
Joining to be
Ten minus Eight
Add to the slate
of the two dozen princes
that die without wincing.
And add to each day of
the week.

[b:jcawmobx]What was new in the NYCC trailer?[/b:jcawmobx]

The trailers we've seen so far are a WHOLE minute shorter than the "sizzle reel" shown in NYC. This reel included Seth's reading of 5-6 Johann lines and a glimpse of Johann's ECTOPLASM in action

[b:37a700ee]What happened to the 3 Headed Dog in HB2?[/b:37a700ee]

It came out of the script. I wrote him as a BULLDOG guardian (7 feet tall) for Princess Nuala. Wayne sketched it in Pencil and Dave Grasso (Spectral Motion) sculpted it. Why did it come out??? \$\$\$\$\$\$

[b:37a700ee]What about a BIOSHOCK movie?[/b:37a700ee]

I was a massive fan of SILENT HILL. I thought the game could be adapted straight into a movie in the exact same way it played: waking up and FINDING OUT as you went along. I loved the imagery that

Pure genius.

[b:37a700ee]Could someone other than Perlman play Hellboy in HBIII?[/b:37a700ee]

I think that Ron was born to play HB. Ten years from now, who knows?

We cannot even be sure that Film as we know it will still be around. Culture is gaining great synergy and very little is permanent. Very few performances on Film become so unique that they prevent other versions of the novel but it was, without doubt, the most widely known.

Granted, Hellboy is not a character that is universally known or revered but I do feel that this particular incarnation of the character and his world should close the curtain when Ron becomes unable to perform. The animated series was limited to bringing Chris Drake in and insisting that we wrangled the original voice cast of the film to do the voices of the characters. Fortunately for me this led to Doug's voicing

I still hope for a series that uses high-end animation to bring the comic panels to life verbatim. I may be in the minority that enjoyed the heck out of the SCREW-ON HEAD animation but I thought they could

Mignola has always been the wisest of men by understanding that Guy Davis, "Cheeks", Spectral Motion, Tad Stones or myself will be only able to see our "own" Hellboy but the

....

I would have loved to see the Lobster J animated adventure - and have Bruce Campbell do the voice- but, for now, there is no hope of it happening. If HBII make sa splash, well, maybe...

My involvement on the filmic incarnations would not go past HBIII if it ever happens but the arc that the character can have would be complete. I know I made a more "domestic" and perhaps

I suggested that -provided that the movie does well- we could explore an alternate animation for TV and DVD where HB can face some of the Universal Monsters -with some chapters in B&W but the

May we all be lucky enough to venture into a further adventure with HB in the future!

[b:37a700ee]The Hobbit is Official?[/b:37a700ee]

Well, the adventure begins soon and I'm already preparing. My reading habits (no pun will be tried there) have been completely re-directed and the time I usually take to read and stay current is used in a more sacrilegious. But there is no choice as a storyteller but that to be true to your heart's decisions after you have made your best with your noggin'. With Hellboy I found a kinship with Mignola that made me want to read my paean of his disturbingly irreverent film. A few years ago I would've thought it impossible to think of moving to NZ for nearly half a decade. But as soon as the HOBBIT became a possibility

That's just the initial measure of commitment. I've lived in Budapest, Prague, London, Toronto and Madrid, but always for shorter periods of time (usually under a year) and knowing that my home in Australia

After HBII comes out I will migrate back to "Parkerland" at Deltorofilms.com and I expect to wander around in only a thread or two at TORN (The One Ring.net) and hopefully we will meet in person

[b:37a700ee]What were the Nerve Ghosts intended to be in Pan's Labyrinth (concept drawings)?[/b:37a700ee]

The nerve ghosts were meant to watch Ofelia (while unseen by her) in the Pale Man banquet room. They tempted her with the grapes and then awakened the Pale Man and chased her too. Obviously \$

[b:37a700ee]What do you like about Penderecki?[/b:37a700ee]

I love Penderecki. I started listening to him in 7th grade after looking for the "soundtrack" for Kubrick films. Penderecki, Ligetti, John Cage, Arvo Part, they all have a powerful (if very different) sound compositions.[/b]

[b:1ppxa2xl]What happened to your book you wrote on Hitchcock?[/b:1ppxa2xl]

The book may be republished in Spain later this year or early next year with a new prologue and some editing. I believe that a major publishing house there is publishing it... later a USA publisher may

Not a priority for me. I disagree with my 21 year old self quite a bit.

[b:1ppxa2xl]If DB is Sergio Leone days and Mario Bava Nights, what's HBII?[/b:1ppxa2xl]

Ever since CRONOS I've been following a dictum to "notch up" the "real" aspects when doing a fantasy film. I believe nevertheless that it was Tolkien that said things should be kept simple

HELLBOY I and II both try to have saturated colors and very defined shapes in the fantastic environments and the "real ones". But in HBII I pumped the colors and the saturation to an extreme. The Royalty are directly related to HELLBOY's universe. They SHARE the RED and GOLD in their rooting ecosystems and wardrobe but Nuada has grown pale and cold when alone.

You'll see soon enough!

[b:28xr8e65]On the release dates of the Art of Hellboy books[/b:28xr8e65]

The fact is that the "MONSTERS OF" book is in fact DELAYED until December for creative reasons: we needed to compile a lot of "lost" art and couldn't do it in time. DARK HORSE

THE ART OF, however is IN TIME and will be available as promised. I saw it finished and loved it!

Best

GDT

[b:1icpb33t]On Dunsany[/b:1icpb33t]

Dunsany is used only nominally on Hellboy, by naming the old world beneath, "Bethmoora" but he was a source of great inspiration for "Pan's Labyrinth" I find his stories incredible

The "Inner Lands" were a source of inspiration for the world Ophelia longs to belong to in PL. I am glad you enjoy the tales of LD. Are you familiar with the many "Lost Worlds" of the

Best

GDT

[b:1x6zjdeg]Did Hellboy use Sgt Whitmas as his role mode for this macho self image?[/b:1x6zjdeg]

The idea was that HELLBOY receives ALL his "IMPRINT" impulses as he is born into that CRYPT. If you see carefully- in the first film there are-

A) STATUE of a CAT at the stone lid

B. Chocolate Bar

C) Broom

D) Cigar Chompin' Sgt

E) Big guns

All of them VERY important in HB's self-image!

A) David Hyde Pierce was NOT stunt casting (for Abe in the first Hellboy) - I wanted (him) from the get go. Doug was FULLY aware of that when he signed for the part. Not only was he aware- I always s

The similarity of voices is not only DHP respecting Doug- the voice was already similar from the reverse process. DHP refused credit and / or appearances even BEFORE he signed teh contract or heard

I asked that all actors from the movie voiced their parts in the animated series. I thought Doug had worked a lot and he deserved a chance at the voice work and that would pave the road for his voice

So- see? At the end of the day. EVERYBODY is somewhat right.