

GDT Hobbit Posts

Included in this thread are all of GDT's HOBBIT-related posts, either here at DTF, or at <http://www.theonering.net>

I am a big Dragon fan. I've said it before- And I was fortunate enough to be born a Dragon in the Chinese Horoscope...

And although its always impossible to agree on the "greatest" of anything, I bring forth these two as the main film contenders for that title: Eyvind Earle / Disney's Maleficent dragon (a triumph)

In my opinion, every other design has borrowed heavily from these two.

Smaug should not be "the Dragon in the Hobbit movie" as if it was just "another" creature in a Bestiary. Smaug should be "The DRAGON" for all movies past and present

In fact, Thorin's greed is a thematic extension of this and Bilbo's "Letting go" and his noble switching of sides when the dwarves prove to be in the wrong is its conceptual counterpart (that is

Anyway, back to Smaug: One of the main mistakes with talking dragons is to shape the mouth like a snub Simian one in order to achieve a dubious lip-synch. .. A point which eluded me particularly in E

To me, Smaug is the perfect example of a great creature defined by its look and design, yes, but also, very importantly, by his movement and -One little hint- its environment - Think about it...

A big tool is also how and when he is fully revealed. I could give you specifics- beat-by-beat in fact (I'm geeking out to do it), but... I will say no more in order to save you from ruthless spoilerage (we have

Let me, however, say that this is actually one of the points I feel most enthusiastic about.

Don't get me wrong- THE HOBBIT is extremely challenging in so many, many other ways- chief amongst them its unorthodox narrative choices (no "continuous" antagonist, Sudden reveal of

Yr Obt Svt.

GDT

PD As to his voice- well, each reader has a Smaug voice in his / her head, just like you always do when "hearing" a great character in a book.

I have mine... and it will be revealed in time...

NOW, the risk with any of my past movies (including PANS LABYRINTH and the upcoming HELLBOY II) is to try and deduct from them how the HOBBIT is going to look. The Fantasy world in HBII is menat

PL has some faint passages of some tenuous things I will try but only the faintest connection...

I think you should take a gander at my post about smaug on the FRONT PAGE article discussion, but your point is taken up to a point- The marketing is down the line and the elements in the movie will

Anyway guys, I'm off circulation for a few days-

Until then

GDT

By the "look" I also mean that the Hellboy movies have a different super-saturated color palette with very Pop sensibility and a broader, much more pulpy sensibility for the creatures, techn

Taking a break- will post.

I received an email at my hotmail public site that I rather answer here.

-What I meant by the environment / Smaug relationship is about the way he is scaled, moves and is lit, limited or enhanced by his location, weather conditions, light conditions, time of the year, etc. The

Keep this little note...

Now, the voice is a voice I have had in my head for many years too and I will explore it as such- if the actor is unavailable, unwilling or otherwise impossible to get, then the voice may change. But all d

BTW The Robbie Benson case is a perfect one- good call bringing it up- since his would've been a name most people would've rejected back then. I remember nevertheless that Ron Perlman told me th

So far <!-- s;) --><!-- s;) -->

Uh-oh... back to work.

All The Best

GDT

[b:1u53fr0u]Is the Single Movie Hobbit a contractual obligation?[/b:1u53fr0u]

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Its not a contractual matter. At this stage we are all finding out things- I believe, at the moment, that THE HOBBIT is better contained in a single film and kept brisk and fluid with no artificial "breaks". If we have a great F2 we will do only a single film or if we find that if the HOBBIT cannot be contained in a single film and that there is, in fact, a natural break, we may end up with two.

Everything we shared yesterday is "What we know..." while PJ and the gang finish LOVELY BONES and Your Truly finishes this insane enterprise that is HELLBOY II: THE GOLDEN ARMY. Im in

So much can change. But so much is being done to assure the best we can do...

Yr Obt Svt

GDT

[b:2o3ium5]Rumor: is Hobbit casting closed?[/b:2o3ium5]

Casting is not closed... at all- we will not choose casting until after we finish the scripts. Period.

So, no- No talks are bound to take place with any actor to play Bilbo in the near future. Pages come first.

[b:2o3ium5]on casting of Bilbo:[/b:2o3ium5]

Bilbo is an incredibly difficult and taxing part to cast, physically exhausting- appearing in every scene of the HOBBIT film and a large portion of the second and exposed to elements, brutal travelling, in

Keep that in mind.

[b:1smg785h]To LOTR fans on Hellboy 2[/b:1smg785h]

As the opening of "Hellboy II: The Golden Army" draws near I feel the urge to reiterate a fair warning. The Aesthetics of the film are quite "Pop" and colorful and -obviously- more

Please do not get confused by either the palette of the film or its tone. It uses the comedic and interpersonal banter from the first film and the monster design is quite outlandish and colorful. We made

We are a \$85 m dollar film and we tried to find our own "look" so we endeavoured to create a very idiosyncratic melange of Arabic architecture and design and Oriental motifs. We took Japa

Our Elfland is more akin to Dunsany or perhaps even Moorcock in its aesthetics, using the stark contrast of dark against white skin and golden eyes.

Our magical world is broader and freer -even surreal at times- and suits the tone of this film.

I am exceedingly aware of Genres and moreso when I mix them and / or mix them together. Most of Hellboy will give you almost no indication of what will come to pass with the HOBBIT. There is, howe

When I started HBII I had NO inkling that the HOBBIT would really come my way and I wanted to use the Fantasy Worlds that lie beneath as a metaphor of all that mankind is extinguishing with its unco

It is my dearest hope that this message will prevent speculation of what in "Pan's Labyrinth" or "Hellboy II" will indicate what the HOBBIT will be. In time there will be definite aes

The same goes for tone and theme. Nevertheless, if some of you enjoyed the first :Hellboy" or "Pan's Labyrinth" for that matter I would love to have you grace a theater with your derr

All the Best

GDT

Well- As I said before, EVEN when you lay out the cards for the story beats contained within the book (before even considering any appendix material) the work is enormous and encompasses more than

-Whatever news I have in the next couple of weeks as we learn them. We have talked about what characters **MUST** return since they are explicitly demanded by the book and we have talked about whi

by making a choice we may need a certain piece of casting o another. I know it all sound like a riddle but it is not. It is actually pretty clear to me. The Next 3 weeks are intensive "boot camp"

HUgs

G the Bean Spiller

I'm up pulling a couple of "all-nighters" before next week since Im organizing a BIG "show and tell" for HoD's and my writing teammates. But, YES, although there are no COLOR

process. Very grand, very majestic and then- in occasion- intimate and warm. A true feast.

Back to work

G

Different directors, different locales will make for a different look and feel in large sections even if we have the links of Alan and John an Howard (look for example at the work of Gullermo Navarro with

otherwise, what would be the point of two more movies?? We will take you to new places and characters and when revisiting Hobbiton or Rivendell you will feel them as an anchor to what is to come.

Trolls, Goblins and many long etceteras have many subspecies that can be expanded and explored. We are building a massive landscape.

All the Best

GDT

Hola Again!!

GDT Hobbit Posts

Concept art is one of the tools a director has to conform and convey a common goal to all creative teams (wardrobe, production design, etc) and it is the director's first instinct that starts shaping that

Out of the wide variety of interpretations of Middle Earth (Ian Miller, the Hilderbrandts, Nasmith) it was Peter's choice that gathered Lee and Howe and it was his instinct that guided what and how they built

As an example- on the Elves of HELLBOY II I kicked off their general design (see my sketchbook pages on the ART OF HELLBOY II book)- pale skin, engraved, golden eyes and tinted hair tips, etc but then I added a WHITE CHARACTER (I mean albino white) and a DARK METAL character (Johann) you need to have almost 3 different lighting set ups to allow for the wild variety of readings between those skins- speculation I submit, however, that Mike was involved in visualization of some Goblin stuff and varied ideas for the Dwarves. We are still in process and the ideas that I asked him to "run with"

But, yes, Alan and John are of course involved but so is Mike, Barlowe, Oscar Chichoni (see the book MEKANIKA), Francisco Ruiz Velasco, WETA, Spectral Motion- don't drive yourselves mad guessing who

Mignola's presence, as always, re-energized the team and inspired us all. In my opinion, he is a Titan amongst comic book artists but also a mind of spectacular range.

A good idea is for you to get the ART OF books of HELLBOY and HELLBOY II and see the wide variety of styles that were involved, the notes in my sketchbook that started the ideas and how they ended

For Wayne Barlowe I suggest INFERNO or BARLOWE's GUIDE TO EXTRATERRESTRIALS .

For Chichoni, MEKANIKA and for Francisco Ruiz Velasco the ART OF books or the (very irreverent and somewhat piquant steampunk) short film A GENTLEMAN'S DUEL which he co-designed and co-directed

And then... you still will have to guess what each one will do <!-- s;) --><!-- s;) -->

Best

GDT

Mirkwood Elves you may like... soon we will see... IN HBII The spear tip came from something I read a long time ago about "Shanking" techniques in Prison (I love crime fiction and non-fiction) I'm up for a date. I am horrified to report that the spine tip (still visible) has moved approximately AN INCH towards my heart. This may mean I will die in 2-300 years.

Hugs

G